Yuheng Zhu

 ♠ Raleigh, NC
 ☑ yzhu63@ncsu.edu
 【 (919)818-9960
 ♠ yuhengzhu.me
 in yzhu27
 ♠ yzhu27

Education

North Carolina State University

Ph.D. in Computer Science

North Carolina State University

Master in Computer Science

Southern University of Science and Technology

B.E. in Computer Science and Technology

Experience

San Diego, CA **Engineer Intern** QualcommJun 2025 - Aug 2025 Research Assistant Raleigh, NC North Carolina State University Sept 2023 - Present Research Assistant Shenzhen, China June 2021 - July 2022 Southern University of Science and Technology Software Engineer Intern Chengdu, China JD.com, AI Research Center June 2020 - Aug 2020

Publications

AdaptAV: Continuous Adaption of Vision Models for Autonomous Vehicles Using Cloud-based Oracle. Yuheng Z., Dhruva U., Boluo G. & Man-Ki Y., Proceedings of the 100th IEEE Vehicular Technology Conference

Bridging Data and Knowledge: A Neurosymbolic Framework for Reliable Network Analysis. Zhjin Y., *Yuheng Z.*, Mingzhe C. & Yuchen L., *Proceedings of 2025 IEEE Global Communications Conference* (Accepted)

FrameScope: Temporal Data Valuation for Stream Active Learning in Autonomous Vehicle Systems. Yuheng Z., & Man-Ki Y. Proceedings of The 10th ACM/IEEE Symposium on Edge Computing (Accepted)

Projects

Agentic LLM Testcase Triage Framework

Qualcomm, 2025

- Independently built an agentic RAG testing failure analysis pipeline for 10K+ tests/day.
- Multi-source logs distilled via LLM summarization + error-anchor context, then chunked and indexed in a vector storage (ChromaDB).
- Orchestrated with LangChain agents + function calling for hybrid retrieval (semantic + keyword) and top-k reranking, emitting JSON-schema reports.
- Tools used: LangChain, ChromaDB, FAISS

On-the-fly Coding of Vision Inputs for Evidence-Preserving Perception

NCSU, 2023 - 2024

- Designed and implemented a visual perception middleware for autonomous driving systems that preserves complete and reproducible evidence of visual inputs.
- Utilized compression techniques such as JPEG and H.264, with performance optimizations achieved through NVENC and NVDEC hardware acceleration engines.
- o Tools used: C, Python, V4L2, , NVIDIA Jetpack, NVIDIA Codec, FFmpeg

Carla1s Distributed Online Simulation Platform

SUSTech, 2021 - 2022

- Designed and developed a Carla-based remote and hardware-free web simulation platform.
- Developed a backend streaming server for HTTP Streaming ROS Image Topics and Carla Sensor Output, supporting multiple video encodings and streaming protocols, reduce latency of remote simulation from 1-2s to 50ms.
- o Tools used: Python Flask, FFmpeg, Ansible, Git, Docker

Jingxiaozhi AI Customer Service System

JD.com, 2020

- Participated in two development cycles (2.1.6 & 2.1.7) of JD Jingxiaozhi online AI customer service system, made in-depth research on the application and practice of Chinese **NLP** in e-commerce scenarios
- Developed web API automated testing modules in Java based on JD JSF RPC framework, made test framework can fully mimic user operation logic, increased API test coverage to 100%

 \circ Tools used: Java, RESTful API, JavaScript, Redis, RabbitMQ

Technologies

Languages: C, C⁺⁺, Shell, Python, Java, JavaScript, Lua

Skills: Linux Kernel, ROS2, Networking, DevOps, Docker, Redis, Carla, ADAS, LangChain, ChromaDB